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General Show Rules Based on USEA and USDF Rulebooks

Safety:

1. Protective headgear with a chin harness must be worn at all times while a rider is mounted.
2. The show manager reserves the right to immediately disqualify any rider who is deemed to be riding in a way that is considered dangerous.
3. The show manager reserves the right to disqualify any rider that is riding a horse deemed by the show manager to be unsound.
4. Please leave your dogs at home or in the parking area during the show.

Dressage Rules:

1. Competitor must enter the ring within 45 seconds after the judge rings bell or blows whistle.
2. Whips must not exceed 43.3" or 110 cm.
3. Errors (i.e. rider takes a wrong turn, omits a movement, etc.)
1st Error = 2 points
2nd Error = 4 points
3rd Error = elimination
4. Jumping out or exiting arena during test = elimination
5. All tests may be read to competitors by a reader
6. All dressage ties will be broken with the collective scores or, if still tied, at the judges decision.
7. Readers are allowed at all levels.
8. Protective boots are not permitted.
9. Bits and spurs must meet USDF or USEA standards of type and length.
10. No rider but the competitor is permitted to ride or warm-up his or her horse before the dressage test.

Stadium Rules:

1. Competitor must pass through the start line within 45 seconds after the judge rings bell or blows whistle.
2. Crop must not exceed 30" or 75 cm.
3. Readers are allowed at all levels.
4. Bits and spurs must meet USEA standards of type and length.
5. No rider but the competitor is permitted to ride or warm-up his or her horse before the jumping round.
6. Penalties :
 - A) Abuse of the horse (more than three hits of the crop or use of crop anywhere but on the shoulder or behind the leg) = elimination
 - B) An uncorrected deviation from the course = elimination
 - C) Resistance (taking more than 45 seconds to clear an obstacle) = elimination
 - D) Jumping an obstacle in the wrong direction, omitting an obstacle or jumping obstacles in the wrong order = elimination
 - E) Knocking down any obstacle (any displacement of any part of the obstacle) = 4 penalty points
 - F) First disobedience (refusal, run-out, or circle) = 4 penalty points
 - G) Second disobedience at same jump or on entire course = 8 penalty points
 - H) Third disobedience at same jump or on entire course = elimination
 - I) First fall of competitor = elimination
 - J) First fall of horse = elimination
 - K) Failing to cross the start line at beginning or finish line at end = elimination
 - L) Jumping an unflagged obstacle or any obstacle not on the rider's set course = elimination